Tyler Clark

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www.tylertheillustrator.com
Concept Artist

Programs	**Skills**
Adobe Photoshop	Digital painting
After Effects	Animation
Flash	Compositing
Illustrator	Storyboards
Premiere	Particles/fluids
Nuke	Modeling
Maya	Copy editing

Education

Bachelor of Science in Media Arts and Animation, Art Institute of Seattle   exp. 2014
   With a focus on Concept art and Illustration
Bachelor of Arts in Creative Writing, University of Washington   2007

Industry Experience

Voter's Block,   2014
   Animation Intern
   - Animation
   - Concepting
   - Storyboarding
   - 2D Rigging
   - Compositing

Qikspace, Seattle, WA   2014
   Animation Intern
   - Animation
   - Storyboarding
   - 2D Rigging
   - Compositing

Pelgrane Press and Odesk   2013-2014
   Freelance Illustrator
   - 2D Digital Illustration, black & white and color

Employment

UW Biostructure, Laboratory Technician	2009-2011
UW Biostructure, Anatomy, Teaching Assistant	2007-2009
Paizo Publishing, Editorial Intern, WA	2008
Blockbuster, Customer Service Representative	2007-2008

Extracurricular

Honor Roll, The Art Institute of Seattle	Fall 2011
Dean's List, The Art Institute of Seattle	Fall 2014
Digital Art: Futurepoly	2012
Early Entrance Program, University of Washington	2001